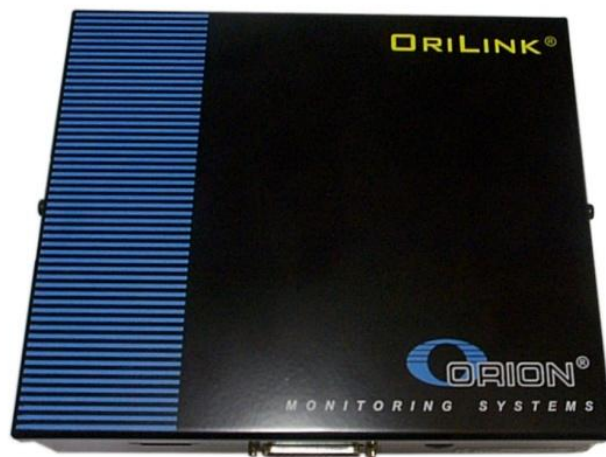




ORILINK® MONITORING SYSTEM



PRINTER MODUL, 23402

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2. Introduction

The PM (Printer Module with database) is complement to the OriLink® monitoring system. With a PM connected it is possible to have printouts of dispensed volume, see who made a dispense, type of fluid and on which JOB a dispense was made.

NOTE! The OriLink® installation manual should be available when installing and configuring a PM.

3. Mechanical installation

The PM is delivered mounted in a metal box.

Complete PM in a box is mounted on a wall or other suitable place using the four-ø5 mm holes in the bottom corners of the box. The ticket printer (Alentec & Orion AB part number 23354 or other Centronic parallel printer) should be placed protected and secure not too far from the module. The printer cable is 2.5 meters.

If a small and compact system is needed the PCB version can be mounted in a MPDM. The chassis-connector on the flat cable of the printer module is mounted in the “cut-out” hole on the side of the MPDM. See chapter 4.10.

4. Electric installation

The PM has two 4-pin connectors (A) marked A, B, +24 V and Gnd, which are used for the OriLink® communication. Follow the cable recommendations in the OriLink® installation manual. A PM normally gets its power supply through the communication cable. If the module is placed far away from an MPDM it is possible to apply an external power-supply to one of the connectors (A).

NOTE! +24VDC may only be applied to one of the connectors.

203 02 63 C (From May 2018)	203 02 63B (To May 2018)
PM200 / 201	PM100 / 101

The RESET button (B) can be used to reset the module or reset the module address.

If the LED (C) flashes it indicates that the MPDM is working. If it is unlit or lit all the time something is wrong.

The short flat printer cable is connected to the parallel port connector marked (D).

Use the two connectors (E) when installing a clock module.

DIL switches for termination and BIAS are marked (F).

Communication driver (G).

Processor speed crystal (H). PM200 / 201 = 25MHz. PM100 / 101 = 4MHz

OBSERVE! To be able to see and configure PM200 / PM201 from a OriLink® graphic layout OriLink® R10 must be used. If an older OriLink® software version is used it can be updated by replacing the Engine, adding PM200.ocx and PM201.ocx and then register the PM200.ocx by the Windows “regsrv32.exe”.

A PM200 and PM201 will work in the system exactly as a PM100 or PM101 even without updating.

5. Configuration

An OriLink® configuration sheet *should* always be filled or altered during the configuration.

NOTE! To obtain technical support a copy of the configuration sheet for the complete installation must be sent to Alentec & Orion AB at

**Alentec & Orion AB
TECHNICAL SUPPORT
Grustagsvägen 4
SE-138 40 ÄLTA
SWEDEN**

or

orilink@alentec.se

5.1. Check before configuration

Check that the PM is working and communicating with the system according to the OriLink® Manual chapter "Testing modules".

NOTE! Do not forget to check and adjust the termination and BIAS according to OriLink® Manual.

5.2. Addressing the new module

A new module has no address on delivery. To address a new module or one with an unknown address you press and hold the RESET-button for 5 seconds. This will give the module a temporary address. Next, enter SET-UP-mode on a KeyPad and press 0 + ENTER to access the Main menu of the module. Find the menu to change module-address (see below).

NOTE! You can only install one module at a time using this method. If you hold the RESET-button on multiple units simultaneously only the most recently activated is active.

TIP! Follow preferably "Recommendation for setting addresses" when setting addresses.

5.3. Important information for modules equipped with FLASH chip.

When we changed from OTP chip (One Time Programmable, white label) to FLASH chip technology we also added functions that could not be used with OTP chip.

5.3.1. Reports based on a time period.

If you have a printer module already equipped with a FLASH chip or is updating an old one to FLASH chip you should also add the choices for setting Start Date and End Date in the Fast Menu of a suitable key pad. Fast menu codes for this can be found in chapter "10. Fast Menu Codes".

To be able to have report print out the Start Date and End Date must be set so the report period contain something to print.

The Start Date and End Date could also be set from the basic PM graphic symbol on the PC.

5.3.2. Full report customisation possibility.

The possibility for report customisation was rather limited in the OTP chip version due to lack of program memory. The FLASH version has a much larger program memory so for printer modules with FLASH chip the support for report design has been improved a lot.

To make use of this the foundation for the report design must be initialized properly. Clicking the "Load default" button of the basic PM graphic symbol on the PC does this.

5.4. SET-UP mode

Type the word "SETUP" on a KeyPad and press **ENTER**.

Type the password and press **ENTER**.

Type the address of the LED you want to configure and press **ENTER** to access its main menu.

You can add the 4-digit menu code to go directly to the desired menu.

Scroll through the module sub menus by pressing ↑ or ↓. When the desired menu

Reel: SETUP	‡
EXIT STOP CE ENT	

PASS: _	‡
Enter password	

Adr: 2??? _	‡
Address[code]	

PM:	‡
PM MainMenu	

is shown press **ENTER** and so on.

5.5. Change address [PM//Address]

Enter the [KP//Address] by pressing **ENTER**

Press **ENTER** to show the cursor.

Type the **desired address** confirm with **ENTER**.

When the cursor disappears you are finished.

Press **EXIT** twice to exit set-up.

NOTE! If two or more modules get the same address the system will not work. In that case you have to change address again.

TIP! Follow preferably "Recommendation for setting addresses" when setting addresses.

PM:	‡
PM MainMenu	

Adr:2XXX	‡
Set Address 3???	

Address:2XXX	‡
Set Address 2???	

Adr:2XXX	‡
Set Address 2???	

5.6. Recommendation for setting addresses

Each module demands a unique 16 bit hexadecimal address. There are some forbidden and some reserved addresses but it is possible to use all addresses between 0001 and 9999. To make it easier to support the system we recommend you follow the table to the right.

This means for example that the first PM should have the address 2001 and the next one 2002. . It is a good idea not to use the default address 2000, it makes it easier to add new PM's.

NOTE! Do not forget to write all used addresses in the Configuration sheet to avoid collisions.

NOTE! Addresses 0000 to 0FFF is forbidden and addresses larger than 9999 are reserved for the system.

Address	Module
0000 – 0FFF	Forbidden
1000 – 1xxx	MPDM
2000 – 2xxx	PM with database
2999	Pcdatabase (reserved)
3000 – 3xxx	KeyPad
4000 – 4xxx	LED-display
5000 – 5xxx	PLC-Modules
6000 – 6xxx	Reserved
7000 – 7xxx	Reserved
8000 – 8999	TCM
9000 – 9999	Reserved
A000 – FFFF	Forbidden

6. Administrate users

Stored user information in the database. With the default chip the database can store up to 32 users. (64 if the optional chip with version 1.01.XX or 2.01.XX is used.)

In a smaller system it is possible to store 16 local users in a MPDM

6.1. Add a user [PM//DB/AddUser]

A user can be a member of eight different groups named A-H. It is possible to make advanced and complex user rights for dispense points.

EXAMPLE: "Bob" is a member of groups AB, user "Stan" is a member of groups BC and the dispense points is divided into three bays A, B and C. In this case both users can open dispense points in bay B but only "Bob" can open dispense points in bay A and only "Stan" can open dispense points in bay C.

Group	Value
A	1
B	2
C	4
D	8
E	16
F	32
G	64
H	128

Each group is represented by a value shown in the chart to the right. The group value is calculated by adding the values for each desired group. Group A and E give a group value of (1+16) which are 17.

Enter menu [PM//UserDB] by pressing ↓ twice.

PM:	‡
PM MainMenu	

At UserDB: press ENTER.

UserDB:	‡
PM MainMenu	

At AddUser: press ENTER.

AddUser:	‡
Add User	

Type in the **employee number** (4 digits) and acknowledge by pressing ENTER.

Emp: _	‡
Employe No ????	

Type in a **PIN code** (4 figures) and acknowledge by pressing ENTER. If this PIN is already in use the display will show the letter E (Error).

PIN: _	‡
PIN code ????	

Type in a **group number** (0-255) and acknowledge by pressing ENTER.

PIN: E	‡
PIN code ????	

Type in a **name** (16 letters) and acknowledge by pressing ENTER.

Group: _	‡
Group 0-255	

Press **EXIT** three times to leave set-up mode.

Namn: _	‡
Namn (Max 16 ch)	

NOTE! No confirmation is shown. Test it by opening a dispense with the new PIN codes.

AddUser:	‡
Add User	

6.2. Remove a user [PM//UserDB/DelUser]

Enter menu [PM//UserDB] by pressing ↓ two times.

PM:	‡
PM MainMenu	

At userDB: press ENTER.

AnvDB:	‡
PM MainMenu	

At **AddUser**: press ↓.

AddUser:	‡
Add User	

Press **ENTER** to get the cursor.

DelUser: _	‡
Delete User	

Select a user to remove using ↑ or ↓ and press **ENTER** to acknowledge.

Emp: XXXX	‡
UP/DOWN ENTER	

Select the next user and press **ENTER** or press **EXIT** three times to exit

Emp: XXXX	‡
UP/DOWN ENTER	

NOTE! No confirmation is shown. Test it by opening a dispense with the deleted PIN codes.

Name: _	‡
Name (Max 16 ch)	

AddUser:	‡
Add User	

6.3. Remove all users [PM//UserDB/DelAll]

Enter menu [PM//UserDB] by pressing ↓ two times.

At UserDB: press ENTER.

At AddUser: press ↓.

At DelUser: press ↓.

Press **ENTER** to get the cursor.

Type **Y** or **1** and then **ENTER** to acknowledge.

Press **EXIT** three times to leave Set-Up mode.

NOTE! No confirmation is shown.

PM:	‡
PM MainMenu	

UserDB:	‡
PM MainMenu	

AddUser:	‡
Add User	

DelUser:	‡
Delete User	

DelAll:N	‡
Delete All Users	

DelAll:N	‡
Delete All Users	

DelAll:N	‡
Delete All Users	

6.4. Change user information

It is not possible to change user information in a OriLink® system without PC. The user with wrong data has to be deleted and then added with the correct data.

7. Transaction database

The transaction database can store information about the last 940 transactions. When the database is full the oldest transaction will be replaced by the new, FIFO.

7.1. Delete transaction database [PM//TranDB/DelTran]

Enter menu [PM//TranDB] by pressing ↓.

At TranDB: press ENTER.

At DelTran: press ENTER.

Type **Y** or **1** and then **ENTER** to acknowledge.

Press **EXIT** three times to leave SET-UP mode.

NOTE! This will take about 10 seconds. During this time the PM will not answer to calls on the communication line.

PM:	‡
PM MainMenu	

TranDB:	‡
PM MainMenu	

DelTran:N	‡
Delete All Tran	

DelTran:N	‡
Delete All Tran	

DelTran:N	‡
Delete All Tran	

7.2. Print all transactions [PM//TranDB/PrnTran/All]

Enter menu **[PM//TranDB]** by pressing ↓.

At TranDB: press ENTER.

At **DelTran:** press ↓.

At PrnTran: press ENTER.

At **All:** press ENTER.

Type **Y** or **1** and then ENTER to acknowledge.

Press **EXIT** three times to leave SETUP mode.

PM:	‡
PM MainMenu	

TranDB:	‡
PM MainMenu	

DelTran:	‡
Delete All Tran	

PrnTran:	‡
Print TranDb	

All:N	‡
Print All Trans	

All: <u>N</u>	‡
Print All Trans	

All:N	‡
Print All Trans	

7.3. Print by transaction [PM//TranDB/PrnTran/Tran]

Enter menu **[PM//TranDB]** by pressing ↓.

At TranDB: press ENTER.

At **DelTran:** press ↓.

At PrnTran: press ENTER.

At **All:** go to **Tran:** by scrolling with ↑ or ↓.

At **Tran:** press ENTER.

Type the first transaction number and acknowledge with ENTER.

Type the last transaction number and acknowledge with ENTER. If you want to print only one transaction press ENTER immediately.

EXAMPLE: Typing 50 as first transaction and 100 as last transaction will print all transactions between 50 and 100.

Press **EXIT** three times to leave SET-UP mode.

PM:	‡
PM MainMenu	

TranDB:	‡
PM MainMenu	

DelTran:	‡
Delete Alla Tran	

PrnTran:	‡
Print TranDb	

All:N	‡
Print All Trans	

Tran:0	‡
From Transaction	

Tran: <u>0</u>	‡
From Transaction	

Tran: <u>0</u>	‡
To Transaction	

Tran:0	‡
From Transaction	

7.4. Print by Job number [PM//TranDB/PrnTran/Job]

Enter menu **[PM//TranDB]** by pressing ↓.

At TranDB: press ENTER.

At **DelTran:** press ↓.

At PrnTran: press ENTER.

At **All:** go to **Job:** by scrolling with ↑ or ↓.

At **Job:** press ENTER

Type the **Job number** and then ENTER to acknowledge.

Press **EXIT** three times to leave SET-UP mode.

PM:	‡
PM MainMenu	

TranDB:	‡
PM MainMenu	

DelTran:	‡
Delete All Tran	

PrnTran:	‡
Print TranDb	

All:N	‡
Print All Trans	

JOBno:	‡
Per JOBnumber	

—	‡
Per JOBnumber	

JOBno:	‡
Per JOBnumber	

7.5. Print by employee number [PM//TranDB/PrnTran/Emp]

Enter menu **[PM//TranDB]** by pressing ↓.

At TranDB: press ENTER.

At **DelTran:** press ↓.

At PrnTran: press ENTER.

At **All:** go to **Emp:** by scrolling with ↑ or ↓.

At **Emp:** press ENTER

Type the **employee number** and then ENTER to acknowledge.

Press **EXIT** three times to leave SET-UP mode.

PM:	‡
PM MainMenu	

TranDB:	‡
PM MainMenu	

DelTran:	‡
Delete All Tran	

PrnTran:	‡
Print TranDb	

All:N	‡
Print All Trans	

Emp:	‡
Per Employe no	

Emp:0	‡
Per Employe no	

Emp:0	‡
Per Employe no	

8. JOB database

The system can be set up to use JOB number validation. This is used to restrict oil dispensing to valid jobs only.

8.1. Add Job number [PM//JobDB/AddJob]

Enter menu [PM//JobDB] by pressing ↓ three times.

PM:	⌵
PM MainMenu	

At JobDB: press ENTER.

JobDB:	⌵
PM MainMenu	

At AddJob: press ENTER.

AddJOB:	⌵
Add JOB number	

Type the **JOB number** (max 8 characters) and then **ENTER** to acknowledge.

—	⌵
Add JOB number	

Press **EXIT** three times to leave SET-UP mode.

8.1.1. Using wildcard characters.

If the printer module is equipped with a FLASH chip (yellow label) the use of wild card characters are possible. This feature can be used to make the system to only accept JOB numbers with a certain layout.

The wild card feature supports three different wildcard placeholders.

?	Accepts any alphanumeric character in this position
#	Accepts any numeric character in this position
@	Accepts any alphabetic character in this position

Below there are some samples of how to use wildcards.

ABC###	results in ABC123 valid but not ABC1234 or ABC12D
??????	7 signs must be typed
SE@@@@	6 characters is OK as long as it the 2 first are SE
####	4 or 5 figures are OK
#####	

8.2. Delete Job number [PM//JobDB/DelJob]

Enter menu [PM//JobDB] by pressing ↓ three times.

PM:	⌵
PM MainMenu	

At JobDB: press ENTER.

JOBDB:	⌵
PM MainMenu	

At AddJob: press ↓.

AddJOB:	⌵
Add JOB number	

At DelJob: press ENTER.

DelJOB:	⌵
Delete JOB no	

Type the **JOB number** (max 16 characters) and then **ENTER** to acknowledge.

JOB:XXXXX	⌵
Up/Down ENTER	

Press **EXIT** three times to leave SET-UP mode.

XXXXX	⌵
Up/Down ENTER	

JOB:XXXXX	⌵
Up/Down ENTER	

8.3. Delete all Job numbers [PM//JobDB/DelAll]

Enter menu [PM//JobDB] by pressing ↓ three times.

At JobDB: press ENTER.

At AddJob: press ↓.

At DelJob: press ↓.

At DelAll: press ENTER.

Type Y or 1 and then ENTER to acknowledge.

Press EXIT three times to leave SET-UP mode.

PM:	‡
PM MainMenu	

JOBDB:	‡
PM MainMenu	

AddJOB:	‡
Add JOB number	

DelJOB:	‡
Delete JOB no	

DelAll:	‡
Delete all Jobs	

DelAll:N	‡
(Y / 1) ENTER	

9. Tank database

The tank database in the printer module is contains 8 virtual tanks, each with a separate set of data.

Every time a dispense is made the dispensed volume is subtracted from the volume in the corresponding tank. When the tank is filled the volume filled must be added to the corresponding volume stored in the tank database.

9.1. Change name for a tank [PM//TankDB/TankX/Name]

Enter menu [PM//TankDB] by pressing ↓ four times.

At TankDB: press ENTER.

At Tank1: choose the desired tank by scrolling with ↓ or ↑ and then press ENTER to acknowledge.

At Name: press ENTER.

Type the name (max 16 characters) and then press ENTER to acknowledge.

Press EXIT three times to leave SET-UP mode.

PM:	‡
PM MainMenu	

TankDB:	‡
PM MainMenu	

Tank1:	‡
Up/Down ENTER	

Name:Oil 1	‡
Oilname	

Oil 1	‡
Oilname	

Name:Olja1	‡
Oilname	

9.2. Change volume in a tank [PM//TankDB/TankX/Vol]

Enter menu [PM//TankDB] by pressing ↓ four times.

PM:	⌵
PM MainMenu	

At TankDB: press ENTER.

TankDB:	⌵
PM MainMenu	

At **Tank1**: choose the desired tank by scrolling with ↓ or ↑ and then press **ENTER** to acknowledge.

Tank1:	⌵
Up/Down ENTER	

At **Name**: go to **Vol**: by scrolling with ↓ or ↑. The content of the tank is shown.

Name:Oil 1	⌵
Oilname	

At **Vol**: press **ENTER** to show the cursor.

Vol:1563.50	⌵
Volume ??????.??	

Type the **new volume** (max 99999.99) and then press **ENTER** to acknowledge.

Vol:1563.50	⌵
Volume ??????.??	

Press **EXIT** three times to leave SET-UP mode.

Vol:1563.50	⌵
Volume ??????.??	

9.3. Change reorder volume for a tank [PM//TankDB/TankX/RVol]

Enter menu [PM//TankDB] by pressing ↓ four times.

PM:	⌵
PM MainMenu	

At TankDB: press ENTER.

TankDB:	⌵
PM MainMenu	

At **Tank1**: choose the desired tank by scrolling with ↓ or ↑ and then press **ENTER** to acknowledge.

Tank1:	⌵
Up/Down ENTER	

At **Name**: go to **RVol**: by scrolling with ↓ or ↑.

Namn:Oil 1	⌵
Oilname	

The present value is shown. At **RVol**: press **ENTER** to show the cursor.

BVol:300.00	⌵
Reorder volume	

Type the **new reorder volume** and then press **ENTER** to acknowledge.

BVol:300.00	⌵
Reorder volume	

Press **EXIT** three times to leave SET-UP mode.

BVol:300.00	⌵
Reorder volume	

9.4. Change stop volume for a tank [PM//TankDB/TankX/SVol]

Enter menu [PM//TankDB] by pressing ↓ four times.

PM:	⌵
PM MainMenu	

At TankDB: press ENTER.

TankDB:	⌵
PM MainMenu	

At **Tank1**: choose the desired tank by scrolling with ↓ or ↑ and then press **ENTER** to acknowledge.

Tank1:	⌵
Up/Down ENTER	

At **Name**: go to **SVol**: by scrolling with ↓ or ↑.

Name:Oil 1	⌵
Oilname	

The present value is shown. At **SVol**: press **ENTER** to show the cursor.

SVol:100.00	⌵
Stop volume	

Type the **new stop volume** and then press **ENTER** to acknowledge.

SVol: <u>1</u> 00.00	⌵
Stop volume	

Press **EXIT** three times to leave SET-UP mode.

SVol:100.00	⌵
Stop Volume	

9.5. Print tank status [PM//TankDB/Prn]

Enter menu [PM//TankDB] by pressing ↓ four times.

PM:	⌵
PM MainMenu	

At TankDB: press ENTER.

TankDB:	⌵
PM MainMenu	

At **Tank1**: go to **Prn**: by scrolling with ↓ or ↑ and then press **ENTER** to acknowledge.

Tank1:	⌵
Up/Down ENTER	

At PrnTankDB: press ENTER.

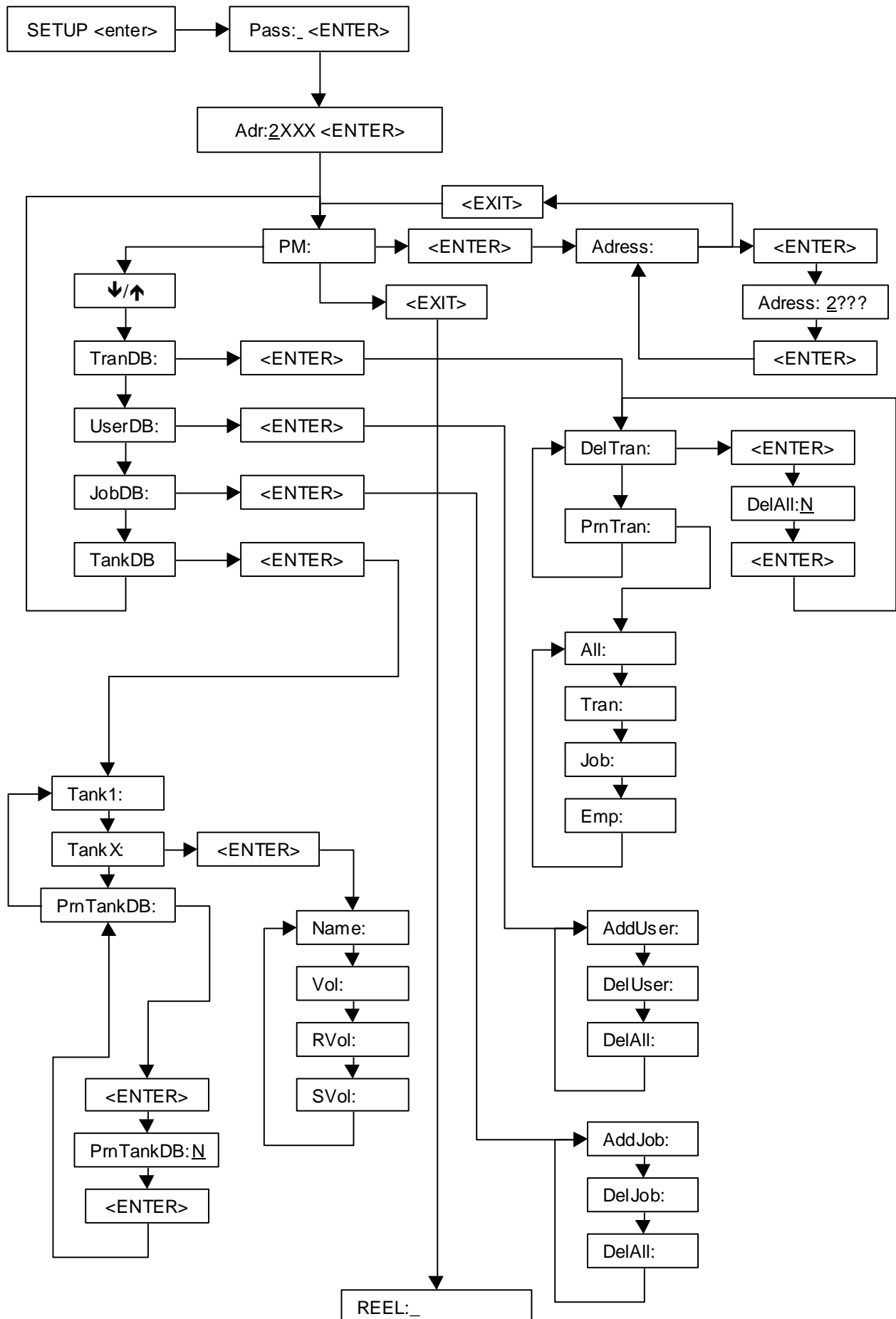
PrnTankDB:N	⌵
Print TankDB	

Type **Y** or **1** and then **ENTER** to acknowledge.

PrnTankDB: <u>N</u>	⌵
Print TankDB	

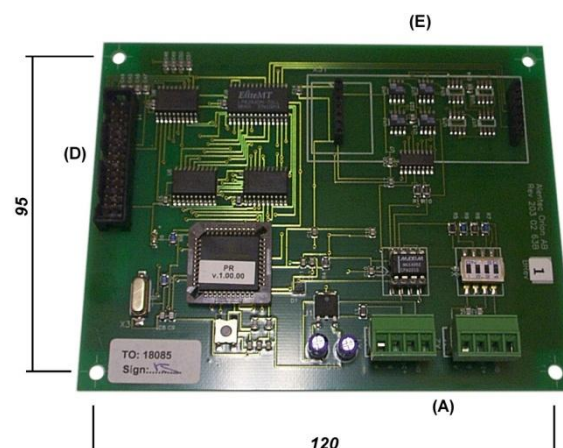
Press **EXIT** three times to leave SET-UP mode.

10. Menu tree



12. Technical specification

Net ports:	2 pieces of ORILINK® ports (A) for data-communication.
Out ports:	1 piece (D) CENTRONIC for a parallel printer.
Other:	RISC-based microprocessor EEPROM, 64 KB.
Supply voltage:	24 VAC
Max current:	100 mA
Casing:	Strong black powder painted steel box
Outer measures:	23 x 195 x 55 mm.
Mounting:	4 x ø5mm CC = 175 x 140 mm
Weight:	1,6 kg (mounted in steel box)



13. PCB placed in a SIO

In a small system or at limited space it is possible to mount a printer / database module PCB in a SIO. To do this the SIO PCB has to be moved and turned one quarter of a turn, see below:

Make sure the power is turned off.

Turn the SIO PCB a quarter of a turn and place it to the left in the box. Move the plastic distances to the holes that make it possible to place the PCB as shown in the picture to the left. Do not damage the cabling.

SIO standard



SIO moved



SIO+PM



14. Clock module (CM) mounted on PM

An OriLink® system can be fitted with a real-time clock (CM) to keep track of date and time. The CM can be mounted either on a PM or a LED in which case it will work as a global clock for the entire system.

NOTE! It is very important to install only one CM in the system

The CM is mounted on a PM by pressing the pins into the corresponding connector on the PM, see below.

Make sure the pins on the bottom are aligned before pressing. The pins can be bent slightly if needed.



Date and time are then set with a keypad. See the KP manual.